

Year Group: 6

Term 3

English:

Stay Where You Are Then Leave by John Boyne.

Alfie doesn't know where his father might be, other than that he's away on a special, secret mission. Then, while shining shoes at King's Cross Station, Alfie unexpectedly sees his father's name...

- Explore, interpret and respond using poetry
- To enjoy a story and discuss its meaning
- Build an imaginative picture of a fantasy world, based on real life experiences
- Explore real life experiences through role-play and writing in role
- Write own stories based on the story read from another characters point of view

Grammar

- Explore and categorise conjunctions
- Revise simple, compound and complex sentences
- Identify imperative and modal verbs
- Analyse and apply fronted adverbials

Spellings

- Revise words that include 'ough' letter string in addition to the 100 words in the Year 6 list

French:

- Engage in conversations; ask and answer questions; present ideas and information orally



Topic: Cross Curricular Links

'A significant turning point in British History'. Children will study how war changed the role of women in Britain, such as in the home and workplace. They will discuss events and use timelines, they will also explore what was done to try and keep everyone safe, using gas masks, what the blackout was and sending evacuees to the country. In **Geography**, children will identify which countries were involved in the war and recognise who were the axis and allies. Children will find specific locations where the majority of fighting took place. In **Art**, Children will study an artist such as John Singer Sargent, Wyndham Lewis, Alfred Munnings and John Nash, drawing using perspective. In **Science**, children will recognise that light appears to travel in straight lines and use this idea to explain that objects are seen because they give out or reflect light into the eye.

Maths:

Negative numbers and problem-solving - round numbers accurately -solve problems that involve negative numbers

Addition and Subtraction of decimals and money -use mental methods to add and subtract large numbers - solve problems in context, deciding which operations and methods to use

Multiplication and division - use tests of divisibility - use prime factors to aid multiplication

Calculating with fractions – Divide proper fractions by whole numbers – multiply pairs of fractions – calculate decimal equivalents of fractions

Reflections and translations on coordinate axes – draw and label axes placing points on all four quadrants – translate shapes on the coordinate plane, using all four quadrants – calculate measurements between different points

P.E. Invasion games, Gymnastics

P.S.H.E: - know the skills and attributes of an effective learner. Set goals and challenges, developing resilience in overcoming obstacles

Computing:

- Use search technologies effectively, appreciate how results are selected and ranked
- Select, use and combine a variety of software on a range of digital devices
- Use technology safely, respectfully and responsibly